**WORKSHOP PROGRAM: SOFTWARE ENGINEERING AND ARCHITECTURE OF LANGUAGE TECHNOLOGY SYSTEMS**

Saturday, May 31, 2003

08:45-09:00  *Introduction:* Jon Patrick

09:00-09:30  *The Talent System: TEXTRACT Architecture and Data Model*  
Mary S. Neff, Roy J. Byrd and Branimir K. Boguraev

09:30-10:00  *WHAT: An XSLT-based Infrastructure for the Integration of Natural Language Processing Components*  
Ulrich Schäfer

10:00-10:30  *OLLIE: On-Line Learning for Information Extraction*  
Valentin Tablan, Kalina Bontcheva, Diana Maynard and Hamish Cunningham

11:00-11:15  *International Standard for a Linguistic Annotation Framework*  
Nancy Ide, Laurent Romary and Eric de la Clergerie

11:15-11:30  *Grid-Enabling Natural Language Engineering By Stealth*  
Baden Hughes and Steven Bird

11:30-12:30  *GUEST SPEAKER: A Critical Review of Software Architectures for Language Engineering*  
Hamish Cunningham

14:00-14:15  *Blueprint for a High Performance NLP Infrastructure*  
James R. Curran

14:15-14:30  *Current Issues in Software Engineering for Natural Language Processing*  
Jochen Leidner

14:30-15:00  *InfoXtract: A Customizable Intermediate Level Information Extraction Engine*  
Rohini K. Srilhari, Wei Li, Cheng Niu and Thomas Cornell

15:30-16:00  *Automatic Creation of Interface Specifications from Ontologies*  
Iryna Gurevych, Stefan Merten and Robert Porzel

16:00-16:15  *Accelerating Corporate Research in the Development, Application, and Deployment of Human Language Technologies*  
David Ferrucci and Adam Lally

16:15-16:30  *MULTIPLATFORM Testbed: An Integration Platform for Multimodal Dialog Systems*  
Gerd Herzog, Heinz Kirchmann, Stefan Merten, Allassane Ndiaye and Peter Poller

16:30-17:00  *SDL—A Description Language for Building NLP Systems*  
Hans-Ulrich Krieger